


































Project Explorer

-  Open the Element Extractor
-  Show/Hide Projects (left) pane toggle
-  Show/Hide Elements (center) pane toggle
-  Toggle between Element list and Element table view
-  Show/Hide updates from other windows and users toggle
-  Create a new folder in selected class
-  Show/Hide elements in subfolders toggle
-  Create a new element in the selected class
-  Renumber the selected element and all of its children
-  Delete the selected element or elements
-  Edit targets for selected relationship type
-  Edit user permissions for selected element or elements
-  Open the Property Sheet for selected element
-  Open an ER (Entity-Relationship) diagram for selected element
-  Open a Hierarchy view for selected element
-  Open a Physical Block Diagram for selected physical element
-  Open an FFBD (Functional Flow Block Diagram) for selected functional element
-  Open an EFFBD (Enhanced Functional Flow Block Diagram) for selected functional element
-  Open an N2 (interface) diagram for selected functional element
-  Open an IDEF0 diagram for selected functional element






Common/General Purpose

-  Save Image (CORE Workstation only)
-  Show/Hide left pane toggle
-  Show/Hide center pane toggle
-  Run Script
-  Print
-  Set/Release an edit lock for the selected elements toggle (CORE Enterprise only)











Administrative Tools

-  Show/Hide Tools (left) pane toggle
-  Show/Hide Projects (center) pane toggle
-  Create a new project
-  Create a new user
-  Create a new user group
-  Delete selected user
-  Edit properties for selected user/group









Physical Block Diagram

-  Edit children
-  Edit connections
-  Connect node to
-  Connect line to
-  Connect via











EFFBD, N2 and, IDEF0 Diagrams

-  Cut the selected portion of diagram and add to clipboard
-  Copy the selected portion of diagram to clipboard
-  Paste contents of clipboard at the selected point
-  Edit the Inputs for the selected functional node
-  Edit the Triggers (Controls on IDEF0) for the selected functional node
-  Edit the Outputs for the selected functional node
-  Edit the Mechanisms for the selected functional node
-  Connect two (or more) selected nodes with an output from the first node selected which is an input to the other selected node(s)
-  Connect two (or more) selected nodes with an output from the first node selected which is a trigger (control on IDEF0) to the other selected node(s)
-  Open the simulator for the currently viewed functional element











CORE Simulator

-  Run a simulation of the current functional element
-  Run the next step of the simulation
-  Stop the simulation in process
-  Reset the simulation (required before a new run is initialized)
-   Show/Hide simulation transcript toggle
-   Open/Close the timeline elements window to select which elements are displayed in the simulation timeline

EFFBD Manipulation (Toolbar left of window)

-  Insert new node(s) at the selected point
-  Insert a PARALLEL (AND) construct at the selected point
-  Insert a SELECT (OR) construct at the selected point
-  Add branches to the parallel or select construct
-  Insert a LOOP construct at the selected point
-  Insert a LOOP EXIT at the selected point
-  Insert an ITERATE construct at the selected point
-  Insert a REPLICATE construct at the selected point
-  Insert an EXIT node at the selected point of the diagram
-  Create or add exit conditions (creating a MULTIPLE EXIT FUNCTION) to the selected node

Diagrams

-   Show/Hide elements table toggle
-  Insert a note into the selected part of the diagram
-  Change diagram scale
-  Align selected nodes horizontally
-  Align selected nodes vertically
-  Change the text color of the selected node(s)
-  Change the line color of the selected node(s)/line(s)
-  Change the background color of the selected node(s)
-  Edit diagram format options