



























Common/General Purpose

-  Save Repository
-  Print
-  Export project data into Microsoft® Word® table
-  Run Script
-  Show/Hide left pane toggle
-  Show/Hide center pane toggle
-  Show additional toolbar commands






















Project Explorer

-  Open the Document Parser
-  Open the simulator for the currently viewed functional element
-  Toggle between element list and table view
-  Hide dynamic updates for this window's table
-  Create a new package to organize and navigate your model
-  Create a new folder in selected class
-  Show/Hide elements in subfolders toggle
-  Create a new element in the selected class
-  Renummer the selected element and all of its children
-  Edit targets for selected relationship type
-  Run diagnostic checks for the selected element or elements
-  Edit user permissions for selected element or elements
-  Delete the selected element or elements
-  Open a version browser to view / restore previous versions


















Administrative Tools

-  Create a new project
-  Create a new user
-  Create a new user group
-  Delete selected user or user group
-  Edit properties for selected user/group




Views

- | | | | |
|---|------------------|---|----------------------|
|  | Property |  | Structure Block |
|  | Spider |  | Classification Block |
|  | ER |  | Interface N2 |
|  | Hierarchy |  | Interface Block |
|  | Requirements |  | Internal Block |
|  | State Transition |  | Physical N2 |
|  | Use Case |  | Physical Block |
|  | Package |  | Flow Internal Block |
|  | FFBD / EFFBD | | |
|  | Activity | | |
|  | Sequence | | |
|  | N2 | | |
|  | IDEF0 | | |



Common Diagram Commands

- | | | |
|---|---|---|
|  |  | Show/Hide elements table toggle |
|  |  | Show / Hide diagram palette toggle |
|  | | Align selected nodes (with drop-down options) |
|  | | Resize selected nodes (with drop-down options) |
|  | | Toggle selected nodes between image and frame icons |
|  |  | Change the text / line / fill color of the selected object(s) |
|  | | Set the graphical image for the selected nodes |
|  | | Clear custom formatting (color, size, template) |
|  | | Show / Hide the selected objects toggle |
|  | | Set whether to show, mark, or hide hidden content |
|  | | Change diagram scale (with drop-down options) |
|  | | Edit diagram display options |
|  |  | Show / Hide grid lines toggle |





Hierarchy and Spider Diagrams

-  Change to a new set of relationships and target classes
-  Change the layout for the diagram (with drop-down options)
-  Expand/collapse children of the selected nodes







Package Diagrams

-  Edit subpackages included in this package
-  Edit elements included in this package









Requirements Diagrams

-  Edit derived requirements for the selected requirement node
-  Edit elements specified by the selected requirement node
-  Edit elements based on the selected requirement node
-  Edit verification requirements for the selected node








Physical, Interface, and Internal Block Diagrams

-  Edit children of the diagram element
-  Edit connections to the selected node
-  Connect node to another node
-  Connect line to node
-  Connect the selected nodes
-  Rotate the selected label















State Transition Diagrams

-  Edit child states of the diagram element
-  Edit entry transitions for the selected state node
-  Edit exit transitions for the selected state node
-  Edit event triggers for the selected transition
-  Connect selected states with a transition
-  Change event type associated with the selected transition
-  Specify event condition associated with the selected transition
-  Specify guard condition associated with the selected transition









Use Case Diagrams

-  Change subject of this use case diagram
-  Edit actors for the selected use case node
-  Set actor type for the selected actor node
-  Edit included use cases for the selected use case node
-  Edit extension use case for the selected use case node
-  Specify extension point for the selected extension use case
-  Edit specializations for the selected use case node

Activity, EFFBD, IDEF0, N2, and Sequence Diagrams

-   Cut / Copy the selected objects and add to clipboard
-  Paste contents of clipboard at the selected point
-   Edit the Inputs for the selected functional node
-   Edit the Triggers (Controls on IDEF0) for the selected functional node
-   Edit the Outputs for the selected functional node
-  Edit the Mechanisms for the selected functional node
-   Connect selected nodes with an output from the first node selected which is an input to the other selected node(s)
-   Connect selected nodes with an output from the first node which is a trigger/control to the other selected node(s)

CORE Simulator

-  Run a simulation of the current functional element
-  Run the next step of the simulation
-  Stop the simulation in process
-  Reset the simulation (required before a new run)
-   Show/Hide simulation transcript toggle
-   Open/Close the timeline elements window to select which elements are displayed in the simulation timeline